

MAP ARCANUM™



1. The Keepers Keep has no difficult terrain.
2. The boxes on the map are empty. The boxes can fit a medium sized creature. The box lid can be removed as part of a move action. The boxes are 5 feet in height.
3. The pillars on the map stand 30 ft high, are 5 ft thick, and are made with Superior Masonry and have a hardness of 8. They have a climb check of 25, a break DC of 35, and 450 hp.
4. The walls on the map are made with superior masonry, have a hardness of 8, a climb check of 25, a break DC of 35, and 90 hp.
5. The two smaller rooms at G-1/1-6 and W-aa/22-17 have a 20ft high ceiling.
6. The ceiling of the building from A-F/1-14 and aa-ff/9-22 is 20 ft high.
7. The bridge is made of normal wood 4 inch thick. It has a break DC of 20, a hardness of 5 and hp 40. 1 ft of space between the bridge and water below it.
8. Skeletons are not missing any parts and are medium size.
9. At O-2 and R-22 there is a spot that archers can fire arrows through the wall.
10. The water on the map is 30 feet deep. It is considered calm waters. The water meets the grounds of the map evenly.
11. The balconies from A-J/14-22 and W-ff/1-9 are 30 ft high. On top of the balconies is another room, which has a ten foot high ceiling.

©CONFLICT GAMES, LLC. PERMISSION GRANTED TO PHOTOCOPY FOR PERSONAL USE ONLY.